

Yajat Shirpurkar

Dallas, TX | +1 (469) 996-4571 | yks190000@utdallas.edu | <https://www.artstation.com/yajaatshirpurkar>

EDUCATION

- **Bachelor of Arts in Animation, The University of Texas at Dallas | GPA: 3.97/4.00** Aug 2020 – Dec 2023
Relevant Courses – Computer Animation III, Visual Effects, Motion Capture Animation, Game Production Lab

SKILLS

- Autodesk Maya, Blender, Houdini FX, After Effects, Premiere Pro, MVN Animate, Autodesk MotionBuilder, Collaboration Talent, Conflict Resolution, Leadership Experience, Creative Problem-solving

PROJECTS - *IMDB Profile* - https://www.imdb.com/name/nm13137101/?ref_=nv_sr_srsrg_0

- **VFX Supervisor For Action Film Titled "ACE"** Aug 2022 – Dec 2022

- Planned and manned the camera for multiple scenes and later handled post-production involving the action
- Utilized After Effects to composite and color different elements on top of camera footage

- **On Set and VFX Supervisor For Comedy Film Titled "CRAZY FOR CANES"** July 2022 – Current

- Assigned as 1st Assistant Camera Operator for the film and was tasked with embedding multiple VFX shots seamlessly onto real footage

- **On Set and VFX Supervisor For Drama Film Titled "FEEDING TUBE"** June 2022 – Current

- Assisted and handled camera for many sequences and directed shots that would need additional VFX
- Oversaw the filming of a specific green screen shot and improved upon early concepts for VFX shots

- **Compositor For Animated Short Film Titled "DESERT MAYHEM: OVERDRIVE"** May 2022 – May 2022

- Accepted as a compositor working as part of a team to lay 3D art on top of 2D environments and assets
- Shot for shot compositing involving grain, lighting effects, rotoscoping, shadows, color grading, and more

- **VFX Supervisor For Drama Film Titled "THE BAKERY"** Dec 2021 – Jan 2022

- Recruited as remote VFX Supervisor and composited together multiple shots in a small-time frame
- The film won "Best Student Short Film" at Cooper Awards and Onyko Film Awards and also won "Best Student Film" at The Longhorn Film Festival

- **Personal Post-Apocalyptic Sci-Fi Short Film Titled "INFERNO"** Aug 2021 – Current

- Led a group of student filmmakers with upgraded equipment leading to efficient days on set
- Performed with a Awinda Motion Capture suit, I applied the data to a character model and implemented that into Blender
- Repurposing an iPhone camera, I photo scanned the film set and composited everything together for the film

- **VFX Supervisor For Thriller Film Titled "CLOCKED IN"** May 2021 – Aug 2021

- Added muzzle flashes and blood wounds to shots and assisted on set as a Production Assistant
- The film won "Best Student Short Film" at Onyko Film Awards and Cooper Awards

- **Personal Time Travel Sci-Fi Short Film Titled "CATALYST"** Feb 2020 – Oct 2020

- Learned Blender to increase the potential of my film's cinematography and implemented 3D renders onto the film
- Conceptualized the modeling and texturing of each asset and designed a Sci-Fi Environment for the film

WORK EXPERIENCE

- **KidZania USA – Retail/Sales Department Supervisor** Sep 2021 – April 2022

- Working on the sales and retail side of KidZania, I developed sharp communication skills and learned to work as a team
- Collaborated with peers of my age and quickly adapted to the professional environment
- Coordinated through multiple departments and earned "Employee of the Month" within 3 months of my assignment

- **iCode School – Summer Intern** June 2019 – July 2019

- Recruited as a intern for the arts and programming courses that dealt with film editing, 3D art, and coding
- Tasked with relaying information and working alongside my supervisor, I guided a batch of students in a multi-week project involving concepts of art and color